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## MA204 - Linear Algebra and Matrices Problem Sheet - 1

## Matrices and Gaussian Elimination

1. Sketch these three lines and decide if the equations are solvable:

3 by 2 system 
$$x + 2y = 2$$
  
 $x - y = 2$   
 $y = 1$ .

What happens if all right-hand sides are zero? Is there any nonzero choice of right-hand side that allows the three lines to intersect at the same point?

- 2. (Recommended) Describe the intersection of the three planes u + v + w + z = 6 and u + w + z = 4 and u + w = 2 (all in four-dimensional space). Is it a line or a point or an empty set? What is the intersection if the fourth plane u = -1 is included? Find a fourth equation that leaves us with no solution.
- 3. Draw the two pictures in two planes for the equations x 2y = 0, x + y = 6.
- 4. When equation 1 is added to equation 2, which of these are changed: the planes in the row picture, the coefficient matrix, the solution?
- 5. If (a, b) is a multiple of (c, d) with  $abcd \neq 0$ , show that (a, c) is a multiple of (b, d). This is surprisingly important: call it a challenge equation. You could use numbers first to see how a, b, c, and d are related. The question will lead to:

If  $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$  has dependent rows, then it has dependent columns.

$$x + y + z = 2$$
$$x + 2y + z = 3$$
$$2x + 3y + 2z = 5.$$

The first two planes meet along a line. The third plane contains that line, because if x, y, z satisfy the first two equations then they also \_\_\_\_\_\_. The equations have infinitely many solutions (the whole line L). Find three solutions.

- 6. Normally 4 "planes" in four-dimensional space meet at a \_\_\_\_\_. Normally 4 column vectors in four-dimensional space can combine to produce *b*. what combination of (1,0,0,0), (1,1,0,0), (1,1,1,0), (1,1,1,1) produces b = (3,3,3,2)? What 4 equations for *x*, *y*, *z*, *t* are you solving?
- 7. Choose a right-hand side which gives no solution and another right-hand side which gives infinitely many solutions. What are two of those solutions?

$$3x + 2y = 10$$
$$6x + 4y = \_$$

8. For which numbers *a* does elimination break down (a) permanently, and (b) temporarily?

$$ax + 3y = -3$$
$$4x + 6y = 6.$$

Solve for *x* and *y* after fixing the second breakdown by a row exchange.

9. Which number *d* forces a row exchange, and what is the triangular system (not singular) for that *d*? Which *d* makes this system singular (no third pivot)?

$$2x + 5y + z = 0$$
  
$$4x + dy + z = 2$$
  
$$y - z = 3.$$

10. If rows 1 and 2 are the same, how far can you get with elimination (allowing row exchange)? If columns 1 and 2 are the same, which pivot is missing?

2x - y + z = 0	2x + 2y + z = 0
2x - y + z = 0	4x + 4y + z = 0
4x + y + z = 2	6x + 6y + z = 2.

- 11. (a) Construct a 3 by 3 system that needs two row exchanges to reach a triangular form and a solution.
  - (b) Construct a 3 by 3 system that needs a row exchange to keep going, but breaks down later.
- 12. Three planes can fail to have an intersection point, when no two planes are parallel. The system is singular if row 3 of *A* is a \_\_\_\_\_\_ of the first two rows. Find a third equation that can't be solved if x + y + z = 0 and x 2y z = 1.
- 13. True or false:
  - (a) If the third equation starts with a zero coefficient (it begins with 0u) then no multiple of equation 1 will be subtracted from equation 3.
  - (b) If the third equation has zero as its second coefficient (it contains 0*v*) then no multiple of equation 2 will be subtracted from equation 3.
  - (c) If the third equation contains 0*u* and 0*v*, then no multiple of equation 1 or equation 2 will be subtracted from equation 3.

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